

POWERTIP TECH. CORP.

DISPLAY DEVICES FOR BETTER ELECTRONIC DESIGN

Specification For Approval

| Customer | | • | | | | | | | | |
|---------------|--------------|---|-------------|---------------------|--|--|--|--|--|--|
| Model Typ | e | : | LCD Module | _ | | | | | | |
| Sample Co | ode | : | PG12864LRF | PG12864LRF-ANN-B-S0 | | | | | | |
| Mass Prod | duction Code | : | | | | | | | | |
| Edition | | : | 0 | | | | | | | |
| | | | | | | | | | | |
| Customer Sign | Sales Sign | | Approved By | Prepared By | | | | | | |
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1. SPECIFICATIONS

1.1 Features

- Full dot-matrix structure with 128 dots *64 dots
- 1/64 Duty, 1/9 bias
- FSTN LCD, positive
- Transflective LCD
- 6 o'clock viewing angle
- 8 bits parallel data input ,without controller IC
- Built-in negative voltage and LED backlight

1.2 Mechanical Specifications

• Outline dimension : 93.0mm(L) *70.0mm(W)*14.0mm max.(H)

Viewing area : 72.0mm *40.0mm
 Active area : 66.52mm *33.24mm
 Dot size : 0.48mm *0.48mm
 Dot pitch : 0.52mm *0.52mm

1.3 Absolute Maximum Ratings

| Item | Symbol | Conditions | Min. | Max. | Unit |
|--------------------------|---------------------------|------------|------|----------------------|------|
| Power supply Voltage | $V_{ m DD}$ | - | 4.5 | 5.5 | V |
| LCD drive Supply voltage | $V_{ m DD}$ - $V_{ m EE}$ | - | 8.0 | 17 | V |
| Input voltage | V_{IN} | - | -0.3 | V _{DD} +0.3 | V |
| Operating temperature | T_{OPR} | - | -20 | 70 | °C |
| Storage temperature | T_{STG} | - | -30 | 80 | °C |
| Humidity*1 | HD | - | - | 90 | %RH |

1.4 DC Electrical Characteristics

 $V_{DD} = +5V + 10\%$, $V_{SS} = 0V$, $TA = 25^{\circ}C$

| | | | - 00 - | · · <u>· · · · · · · · · · · · · · · · · </u> | , 133-01,11 | |
|----------------------|-------------------|---------------------|----------------------|---|-------------|------|
| Item | Symbol | Condition | Min. | Тур. | Max. | Unit |
| Logic Supply voltage | $ m V_{DD}$ | 1 | 4.5 | 5 | 5.5 | V |
| "H" input voltage | V_{IH} | 1 | $0.7V_{DD}$ | ı | Vdd | V |
| "L" input voltage | V_{IL} | - | 0 | - | $0.3V_{DD}$ | V |
| "H" output voltage | V_{OH} | - | V _{DD} -0.4 | - | - | V |
| "L" output voltage | V_{OL} | - | - | - | 0.4 | V |
| Supply current | I_{DD} | V _{DD} =5V | - | 2.28 | 2.51 | mA |
| LCD driving voltage | V_{OP} | V_{DD} - V_{O} | - | 12.87 | 13.71 | V |



1.5 Optical Characteristics

1/128 duty, 1/12 bias, V_{OPR}=13.6V, Ta=25°C

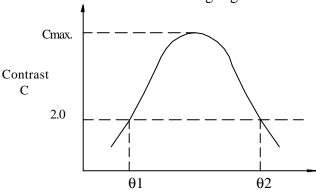
| | | | | <u>, , , , , , , , , , , , , , , , , , , </u> | , | |
|---------------------|------------------|------------|------|---|---|-------------|
| Item | Symbol | Conditions | Min. | Тур. | Max | Reference |
| Viewing angle | θ | C≥2.0,Ø=0° | 30° | ı | 1 | Notes 1 & 2 |
| Contrast | C | θ=5°, Ø=0° | 1 | 3 | 1 | Note 3 |
| Response time(rise) | $T_{\rm r}$ | θ=5°, Ø=0° | | 140ms | 200ms | Note 4 |
| Response time(fall) | T_{f} | θ=5°, Ø=0° | - | 300ms | 500ms | Note 4 |

| Dogganatan | Carrelle of | Tomoroustum (°C) | | I Init | | | |
|-------------------|-------------------|--------------------|------|--------|------|------|---|
| Parameter Symbol | | Temperature (°C) | Min | Тур | Max | Unit | |
| Driving voltage V | | -20 | 14.3 | 14.7 | 15.1 | | |
| | V_{OP} | V _{OP} 25 | | 13.2 | 13.6 | 14.0 | V |
| | | 70 | 12.0 | 12.4 | 12.8 | | |

Note 1: Definition of angles θ and \emptyset

Light (when reflected) $z (\theta=0^{\circ})$ Sensor $Y'(\emptyset=180^{\circ})$ LCD panel X' Z' $Y(\emptyset=0^{\circ})$

Note 2: Definition of viewing angles $\theta 1$ and $\theta 2$



naked eye and viewing angle θ at Cmax. Above are not always the same

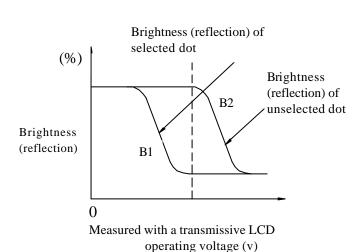
Note 3: Definition of contrast C

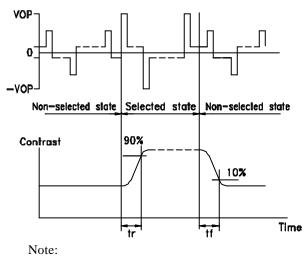
Light (when transmitted)

 $C = \frac{\text{Brightness (reflection) of unselected dot (B2)}}{\text{Brightness (reflection) of selected dot (B1)}}$

 $(\theta=90^\circ)$

Note 4: Definition of response time





panel which is displayed 1 cm²

 $\begin{array}{ll} V_{OPR} \text{: Operating voltage} & f_{FRM} \text{: Frame frequency} \\ t_r \text{: Response time (rise)} & t_f \text{: Response time (fall)} \end{array}$

1.6 Backlight Characteristic

The LCD Module is using a LED backlight

•. Maximum Ratings

| Item | Symbol | Conditions | Min. | Max. | Unit |
|-----------------------|--------|------------|------|------|------|
| Forward current | IF | TA=25°C | 1 | 975 | mA |
| Reverse voltage | VR | TA=25°C | 1 | 8 | V |
| Power dissipation | Ро | TA=25°C | - | 4.5 | W |
| Operating Temperature | TOPR | - | -20 | 70 | °C |
| Storage temperature | TSTG | - | -40 | 80 | °C |

•. Electrical Ratings

 $TA=25^{\circ}C$

| Item | Symbol | Condition | Min. | Тур. | Max. | Unit |
|----------------------------------|-------------|-----------|------|------|------|-------------------|
| Forward voltage | VF | IF=390mA | | 4.2 | 4.6 | V |
| Reverse current | IR | VR=8V | - | 1 | 0.2 | mA |
| Luminous intensity (without LCD) | IV | IF=390mA | - | 90 | - | cd/m ² |
| Luminous intensity (with LCD) | IV | IF=390mA | - | 50 | - | cd/m ² |
| Wavelength | λр | IF=390mA | - | 635 | 1 | nm |
| Color | Yellow Gree | en | • | | | |

2. MODULE STRUCTURE

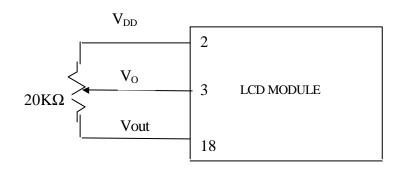
2.1 Counter Drawing

*See Appendix 1

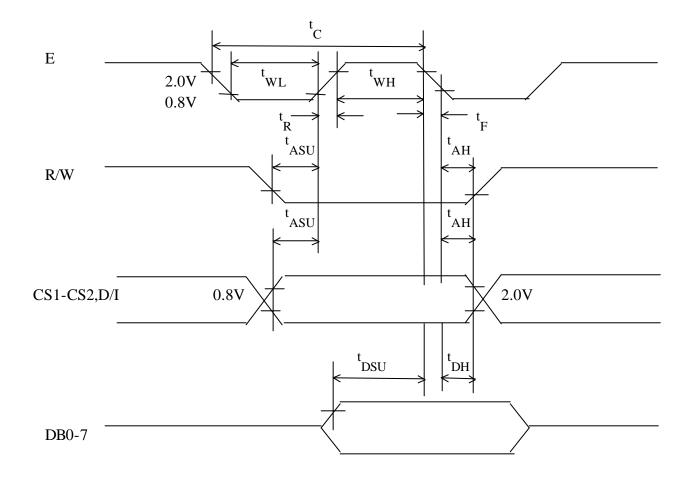
2.2 Interface Pin Description

| Pin No. | Symbol | Function |
|---------|-------------|---|
| 1 | V_{ss} | Power Supply (Vss=0) |
| 2 | $V_{ m DD}$ | Power Supply (V _{DD} >V _{SS}) |
| 3 | $V_{\rm o}$ | Operating voltage for LCD |
| 4 | D/ I | Register selection input High =Data register Low =Instruction register (for write) Busy flag address counter (for read) |
| 5 | R/W | R/W signal input is used to select the read/write mode High =Read mode, Low =Write mode |
| 6 | E | Start enable signal to read or write the data |
| 7-14 | DB0~DB7 | Data bus line |
| 15 | CS1 | Chip enable for D2 (segment 1 to segment 64) |
| 16 | CS2 | Chip enable for D3 (segment 65 to segment 128) |
| 17 | RST | Reset signal |
| 18 | Vout | Negative voltage power supply |
| 19 | A | Power supply for LED backlight (+) |
| 20 | K | Power supply for LED backlight (-) |

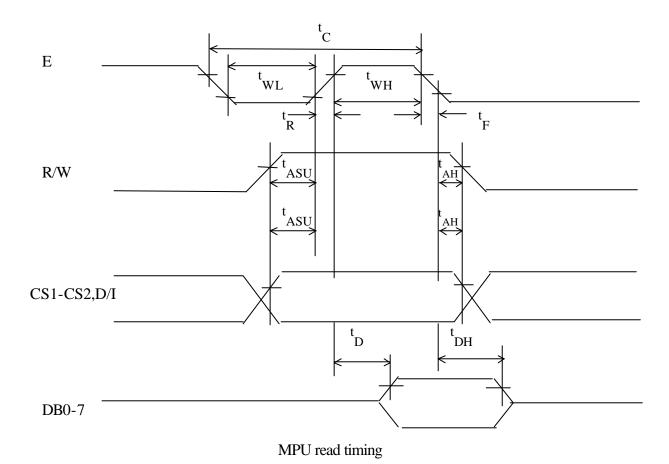
Contrast Adjust



2.3 Timing Characteristics



MPU write timing



| Characteristic | Symbol | Min. | Тур | Max | Unit |
|---------------------|------------------|------|-----|-----|------|
| E Cycle | t_{C} | 1000 | - | - | ns |
| E High Level Width | $t_{ m WH}$ | 450 | - | - | ns |
| E Low Level Width | $t_{ m WL}$ | 450 | - | - | ns |
| E Rise Time | $t_{ m R}$ | - | - | 25 | ns |
| E Fall Time | t_{F} | - | - | 25 | ns |
| Address Set-Up time | $t_{ m ASU}$ | 140 | - | - | ns |
| Address Hold Time | ${ m t_{AH}}$ | 10 | - | - | ns |
| Data Set-Up Time | $t_{ m SU}$ | 200 | | - | ns |
| Data Delay Time | $t_{ m D}$ | _ | - | 320 | ns |
| - | | | | | |

 $t_{DHW} \\$

 t_{DHR}

Data Hold Time (Write)

Data Hold Time (Read)

10

20

ns

ns

2.4 Display command

| | | | | Co | de | | | | | <u> </u> | | |
|-----|---------|-----------------|--------------------------------|--|---|--|---|---|--|--|--|--|
| R/W | D/I | DB7 | DB | 5 DB5 | DB4 | DB3 | DB2 | 2 DB1 | DB0 | Functions | | |
| 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1/0 | Controls dis | splay on/off. RAI | M data and internal |
| | | | | | | | | | | status are no | ot affected. | |
| 0 | 0 | 1 | 1 | Disp | lay s | start | line | (0-6 | (3) | Specifies the screen. | e RAM line disp | layed at the top of the |
| 0 | 0 | 1 | 0 | 1 | 1 | 1 | Pa | ge (| 0-7) | | | f RAM at the page |
| 0 | 0 | 0 | 1 | Y ad | dres | s (0 | -63) | | | Sets the Y a counter. | address in the Y | address in the |
| 1 | 0 | Busy | 0 | ON/ OFF | Res | set 0 | 0 | 0 | 0 | Reads the s Reads ON/OFF Busy | Reset Normal Display off Display on | |
| 1 | 1 | | | | | | | | | DB7 (MSB bus into dispRAM. Reads data to DB7 (MSB) | DB0 (LSB) SB) from the | Has access to the address of the display RAM specified in advance. After the access, Y address is increased by 1. |
| | 0 0 0 1 | 0 0 0 0 0 0 1 0 | 0 0 1 0 0 0 1 0 Busy 0 1 Write | 0 0 0 0 0 0 1 1 0 0 0 1 0 0 0 0 1 1 0 Busy 0 | R/W D/I DB7 DB6 DB5 0 0 0 1 0 0 1 1 Display 0 0 1 0 1 0 0 0 1 Y add 1 0 Busy 0 ON/OFF | 0 0 0 0 1 1 0 0 1 1 Display s 0 0 1 0 1 1 0 0 0 1 Yaddres 1 0 Busy 0 ON/ Res OFF | R/W D/I DB7 DB6 DB5 DB4 DB3 0 0 0 1 1 1 0 0 1 1 Display start 0 0 1 0 1 1 1 0 0 0 1 Y address (0 1 0 Busy 0 ON/ Reset 0 OFF OFF | R/W D/I DB7 DB6 DB5 DB4 DB3 DB2 0 0 0 1 1 1 1 0 0 1 1 Display start line 0 0 1 0 1 1 1 Pa 0 0 0 1 Y address (0-63) 1 0 Busy 0 ON/ Reset 0 0 OFF | R/W D/I DB7 DB6 DB5 DB4 DB3 DB2 DB1 0 0 0 1 1 1 1 1 0 0 1 1 Display start line (0-6) 0 0 1 0 1 1 1 Page (0-6) 0 0 0 1 Y address (0-63) 0 | R/W D/I DB7 DB6 DB5 DB4 DB3 DB2 DB1 DB0 0 0 0 1 1 1 1 1/0 0 0 1 1 Display start line (0-63) 0 0 1 0 1 1 1 Page (0-7) 0 0 0 1 Y address (0-63) V 1 0 Busy 0 ON/ Reset 0 0 0 0 0 1 Write data 0< | R/W D/I DB7 DB6 DB5 DB4 DB3 DB2 DB1 DB0 Functions | Functions Func |

Detailed Explanation

Display On/Off

| | R/W | D/I | DB7 | | | | | |] | DB0 |
|------|-----|-----|-----|---|---|---|---|---|---|-----|
| Code | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | D |
| | | | MSB | | | | | | | LSB |

The display data appears when D is 1 and disappears when D is 0. Though the data is not on the screen with D=0, it remains in the display data RAM. Therefore, you can make it appear by changing D=0 into D=1.

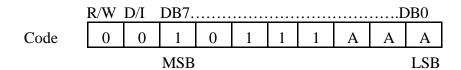


Display Start Line



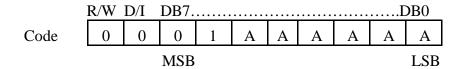
Z address AAAAA (binary) of the display data RAM is set in the display start line register and displayed at the top of the screen. Figure 1 shows examples of display (1/64 duty cycle) when the start line=0-3. When the display duty cycle is 1/64 or more (ex. 1/32, 1/24 etc.), the data of total line number of LCD screen, from the line specified by display start line instruction, is displayed. See figure 1.

Set page (X address)



X address AAA (binary) of the display data RAM is set in the X address register. After that, writing or reading to or from MPU is executed in this specified page until the next page is set. See figure 2.

Set Y Address



Y address AAAAA (binary) of the display data RAM is set in the Y address Counter. After that, Y address counter is increased by 1 every time the data is written or read to or from MPU.

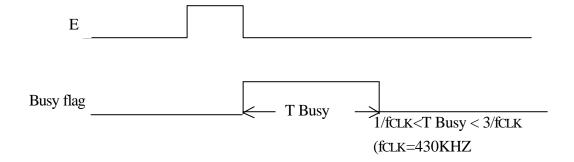
Status Read



• Busy

When busy is 1, the LSI is executing internal operations. No instructions are accepted while busy is 1, so you should make sure that busy is 0 before writing the next instruction.





• ON/OFF

Shows the liquid crystal display conditions: on condition or off condition.

When on/off is 1, the display is in off condition.

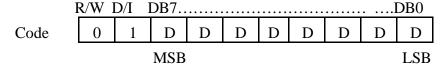
When on/off is 0, the display is in on condition.

• RESET

RESET=1 shows that the system is being initialized. In this condition, no instructions except status read can be accepted.

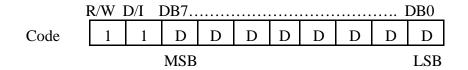
RESET=0 shows that initializing has finished and the system is in the usual operation condition.

Write Display Data



Write 8-bit data DDDDDDDD (binary) into the display data RAM. Then Y address is increased by 1 automatically.

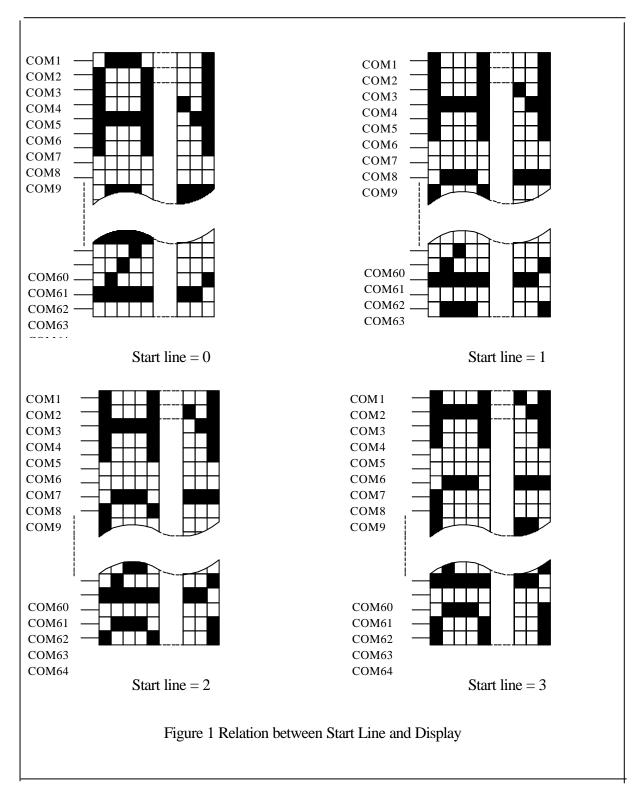
Read Display Data



Reads out 8-bit data DDDDDDDD (binary) from the display data RAM. Then Y address is increased by 1 automatically.

One dummy read is necessary right after the address setting. For details, refer to the explanation of output register in "Function of Each Block".





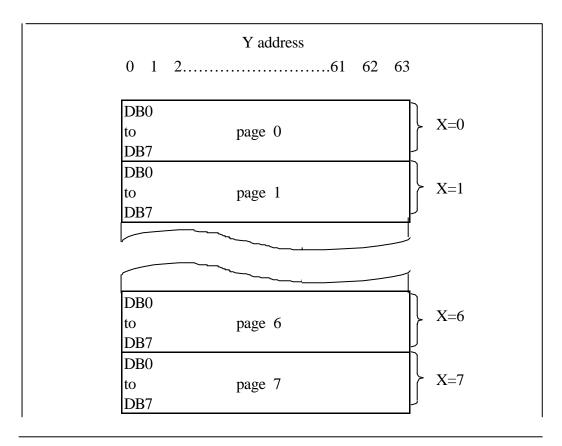


Figure 2 Address Configuration of Display Data RAM

Note: "128*64" consist of 2 "64*64"

CS1⇒ Chip enable for left 64*64 (segment1 to segment 64)

CS2⇒ Chip enable for right 64*64 (segment 65 to segment 128)

